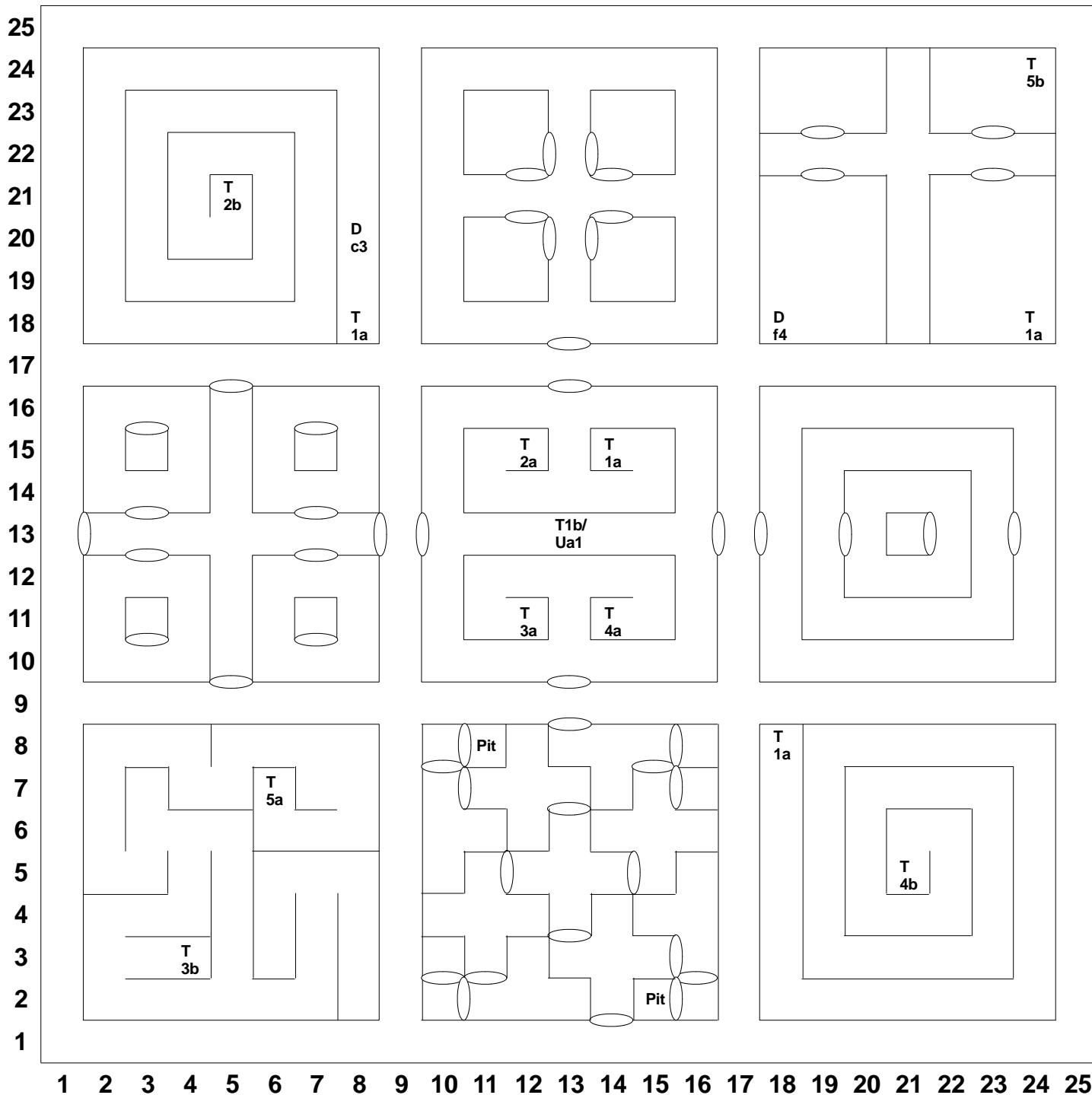


Oubliette - Level 2



Legend

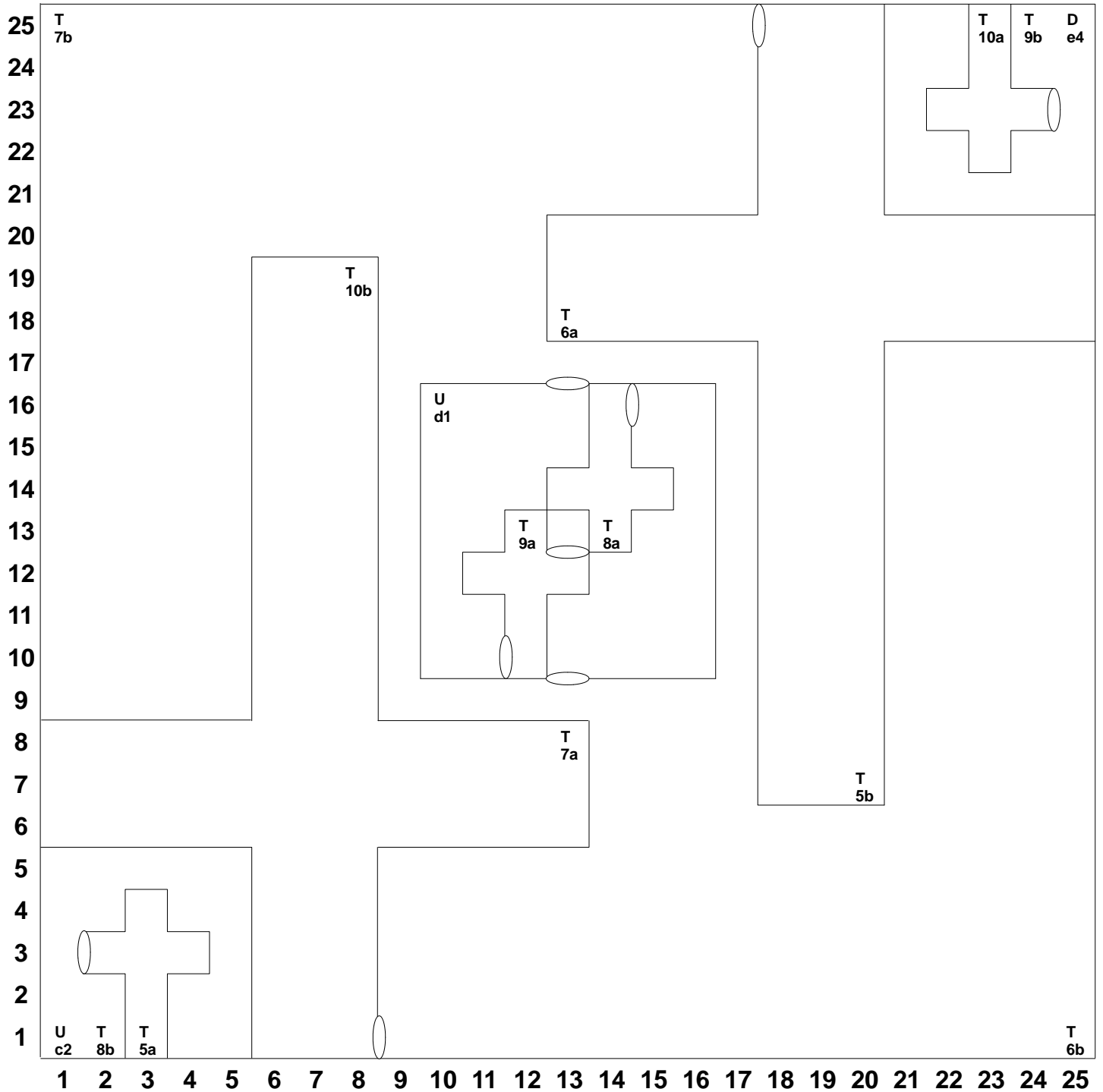
D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")

Oubliette - Level 3



Legend

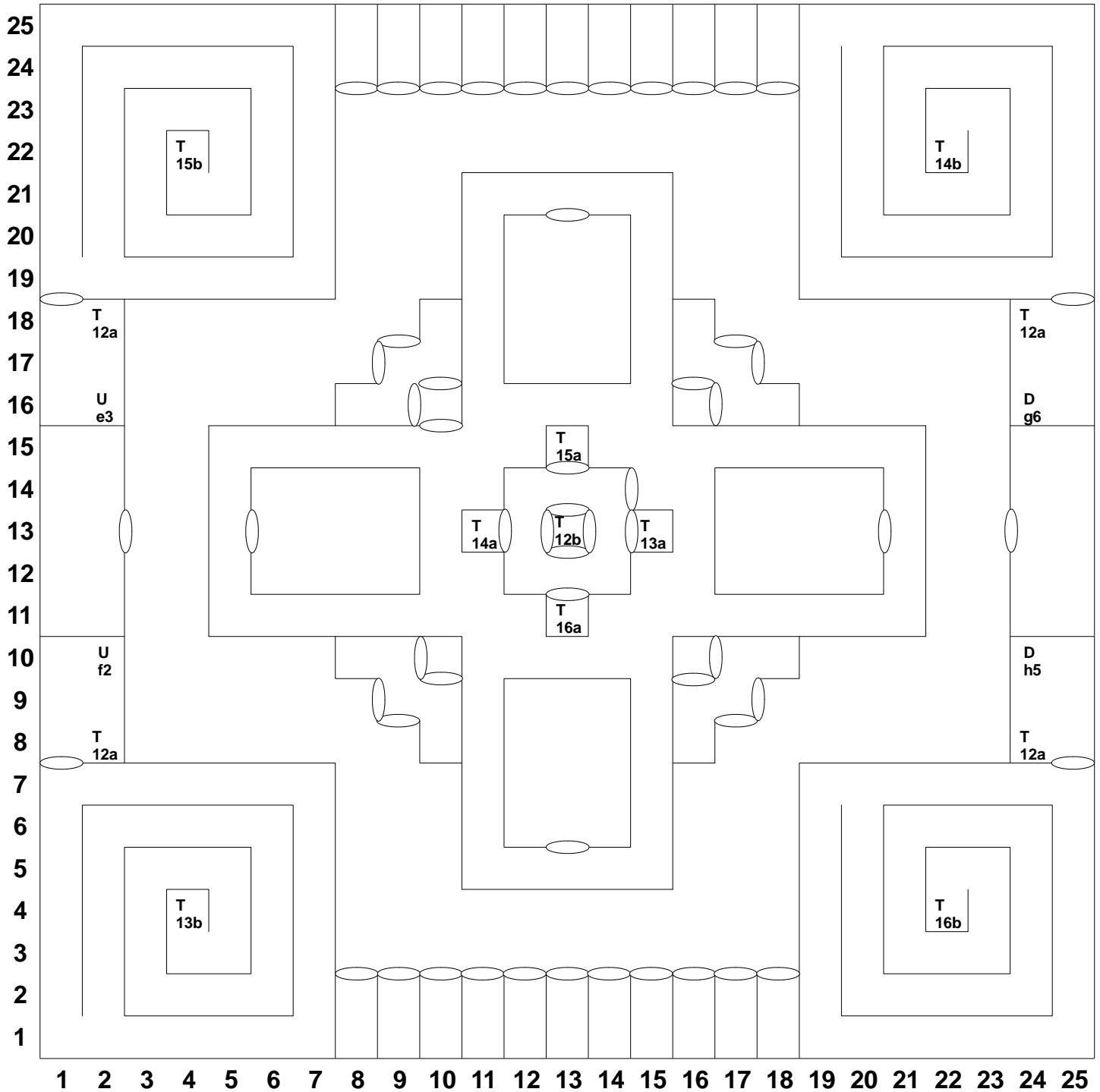
D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")

Oubliette - Level 4



Legend

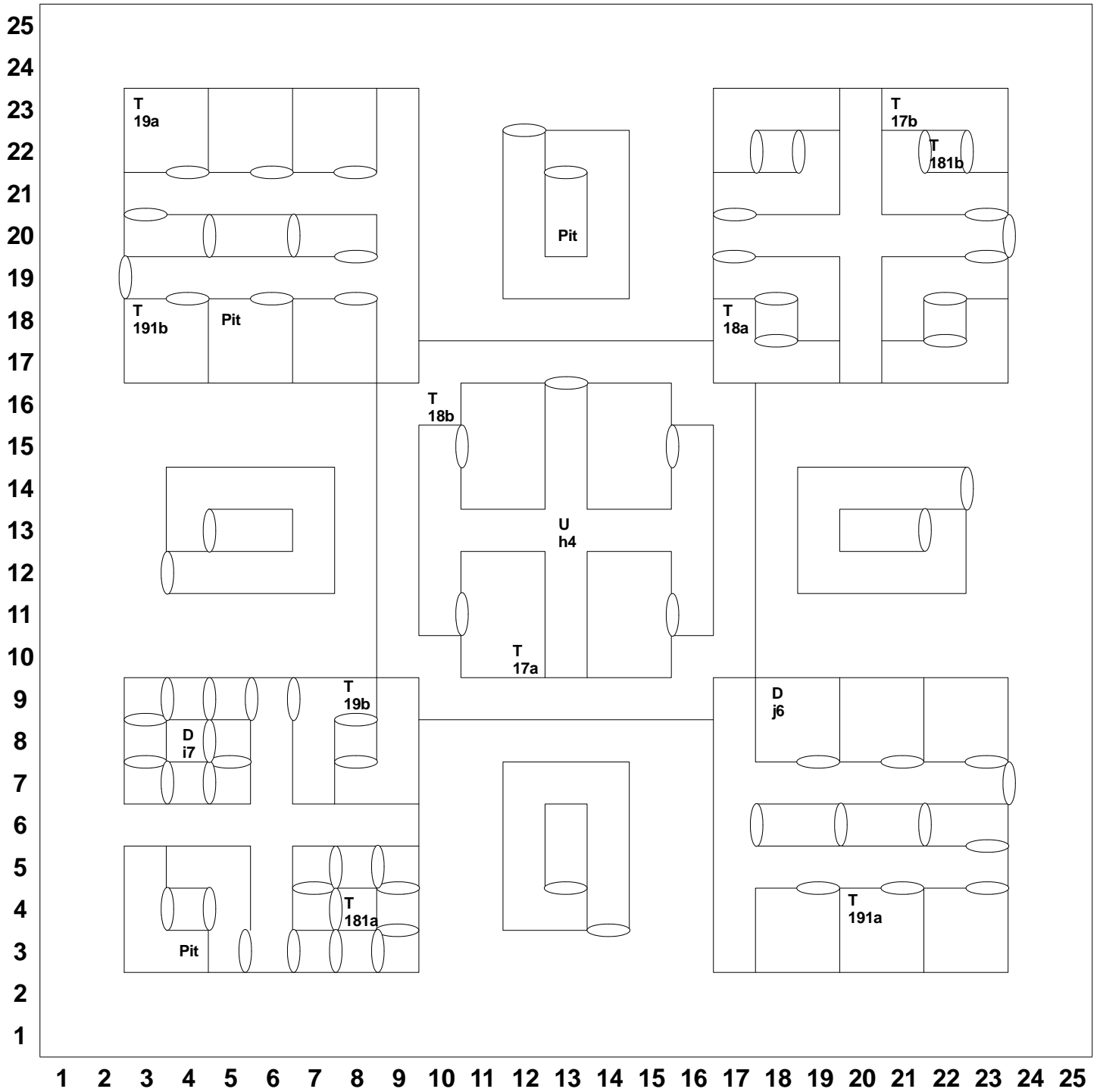
D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")

Oubliette - Level 5



Legend

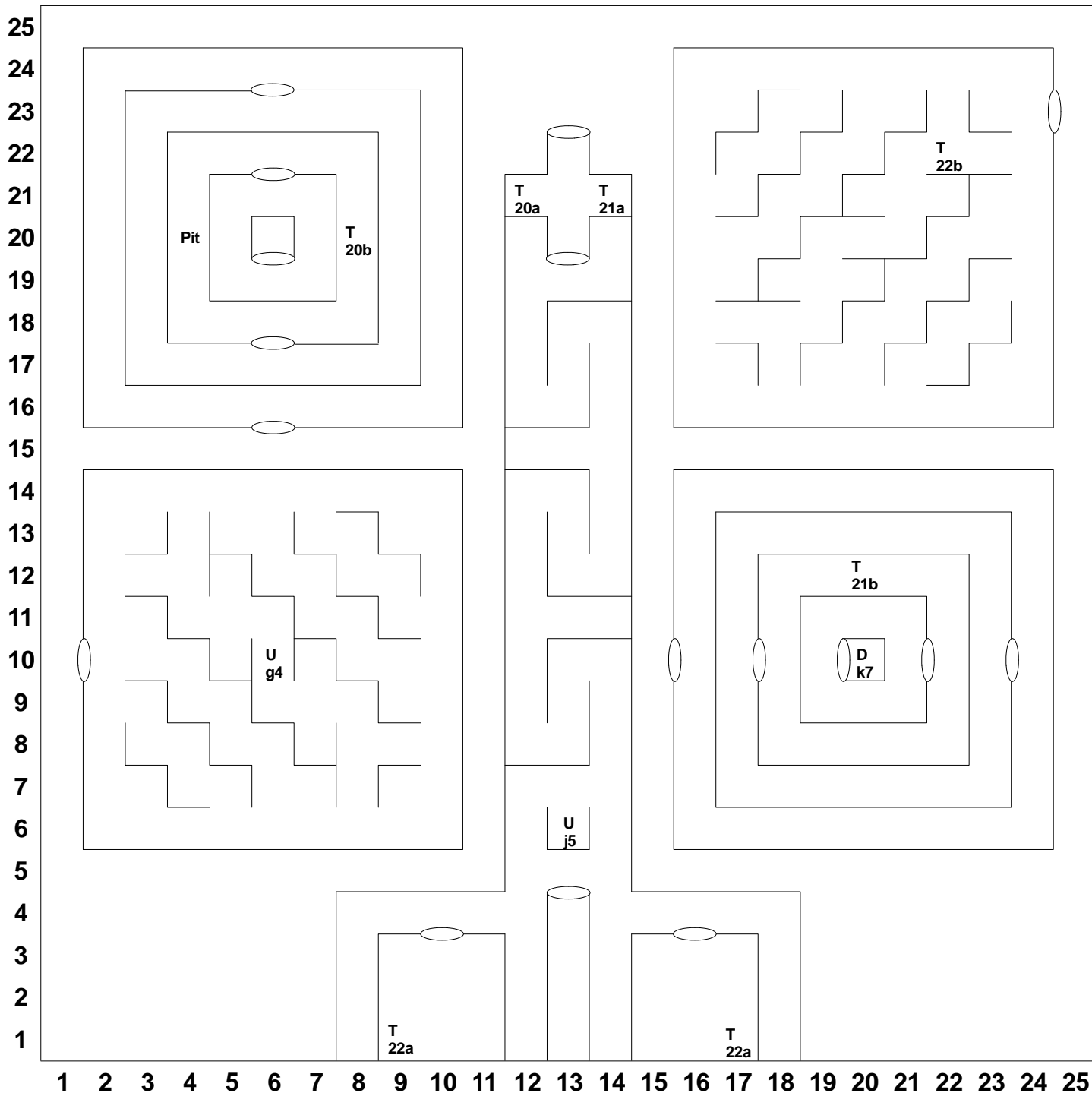
D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")

Oubliette - Level 6



Legend

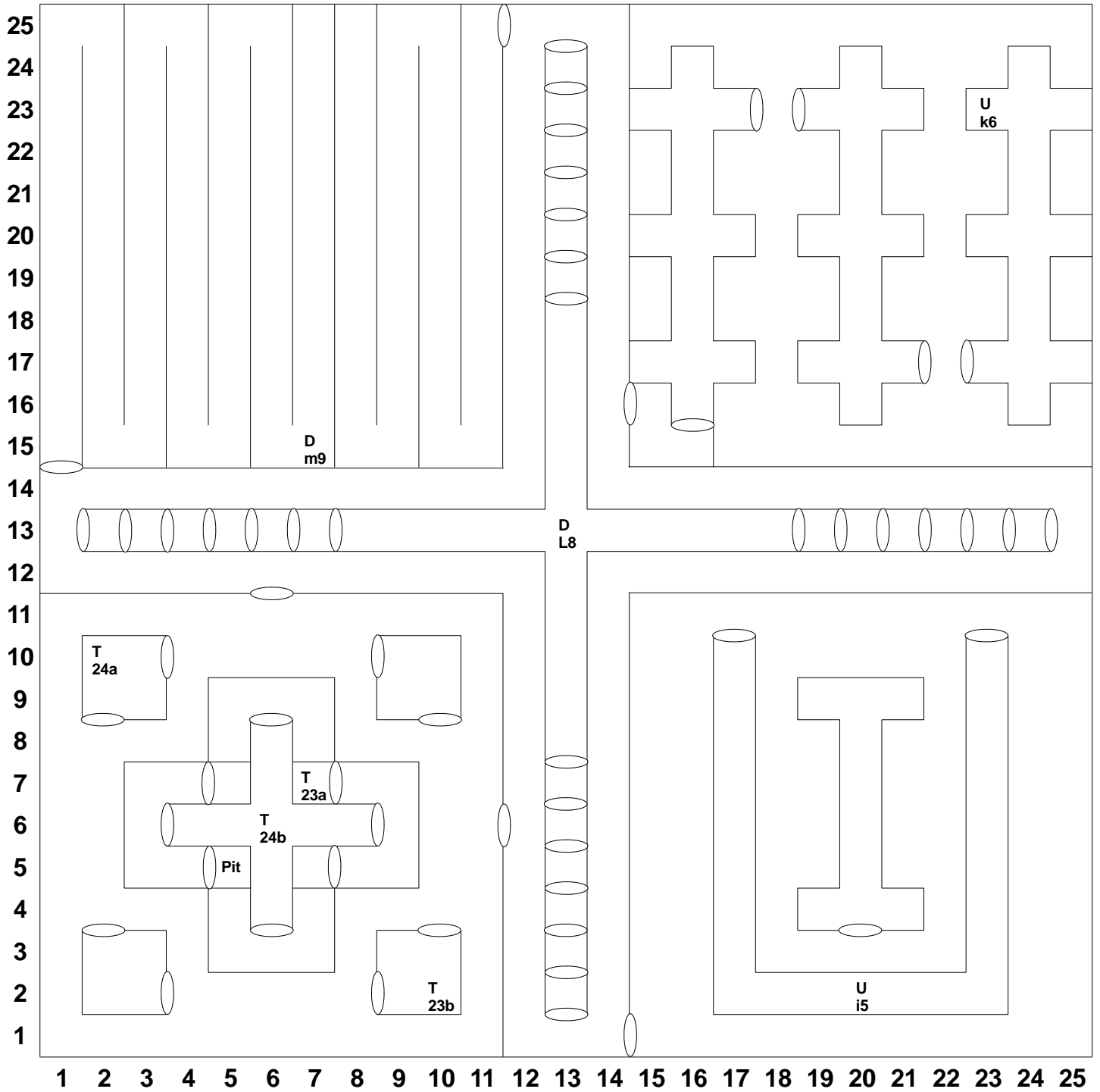
D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")

Oubliette - Level 7



Legend

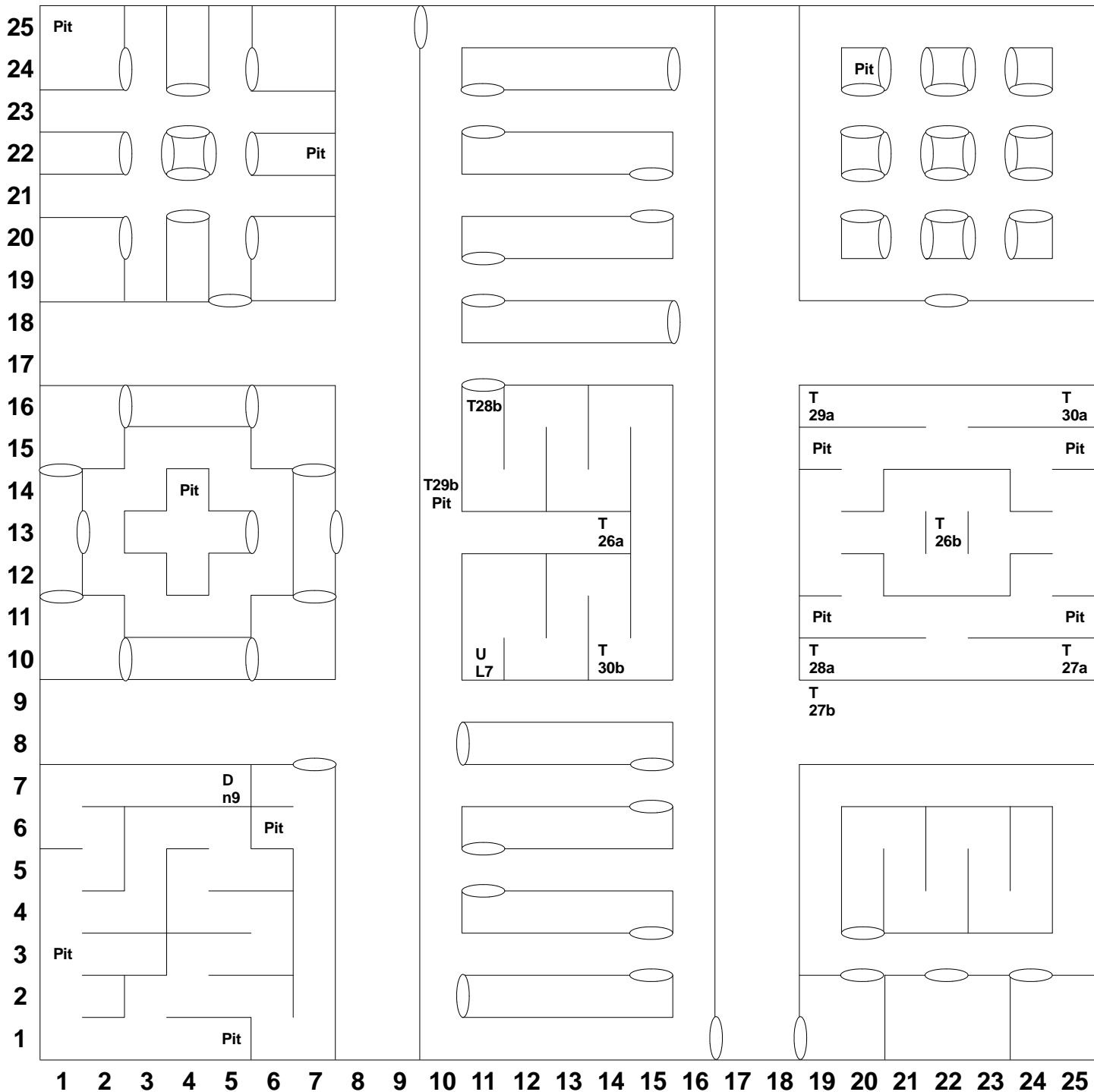
D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")

Oubliette - Level 8



Legend

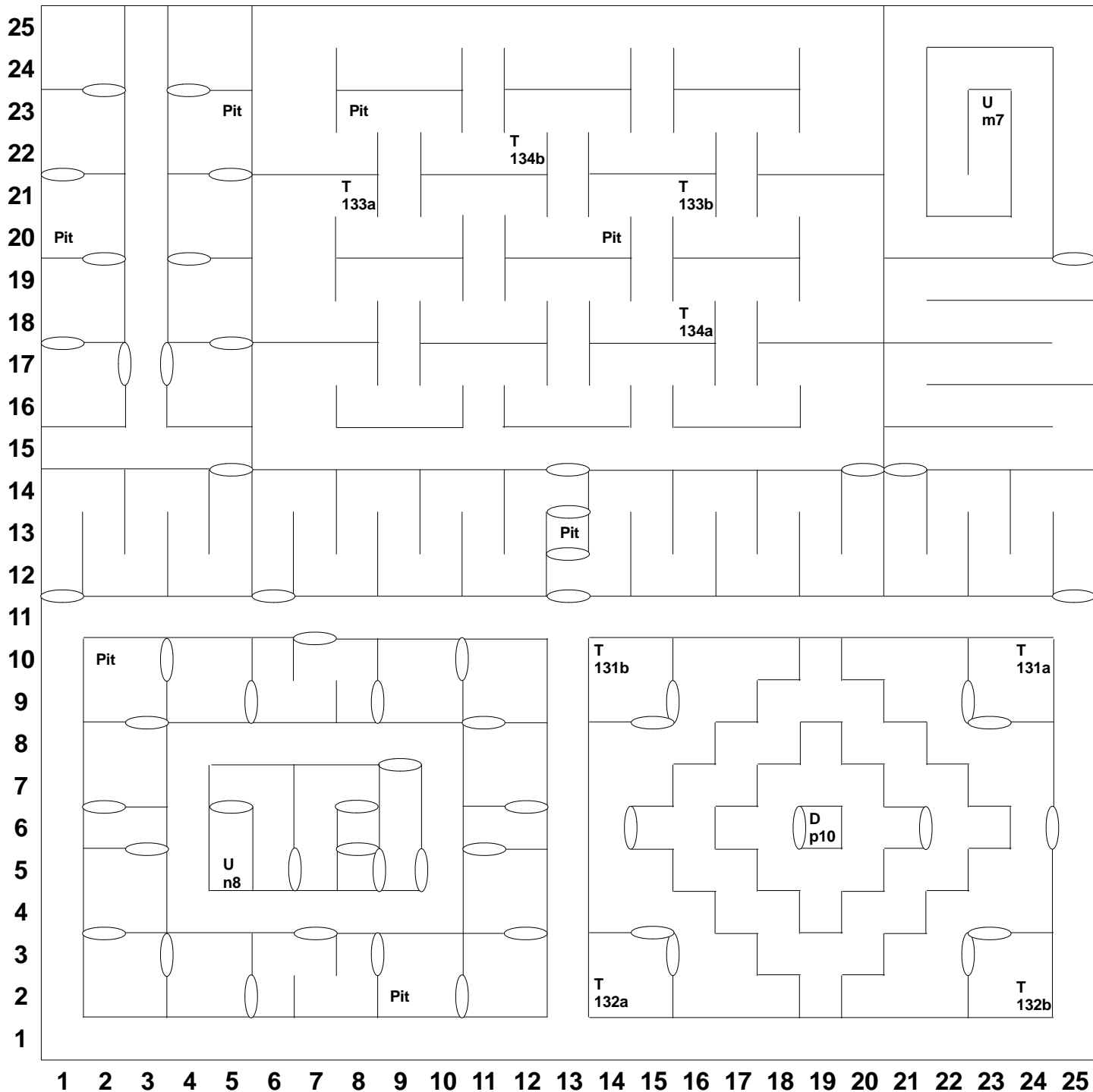
D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")

Oubliette - Level 9



Legend

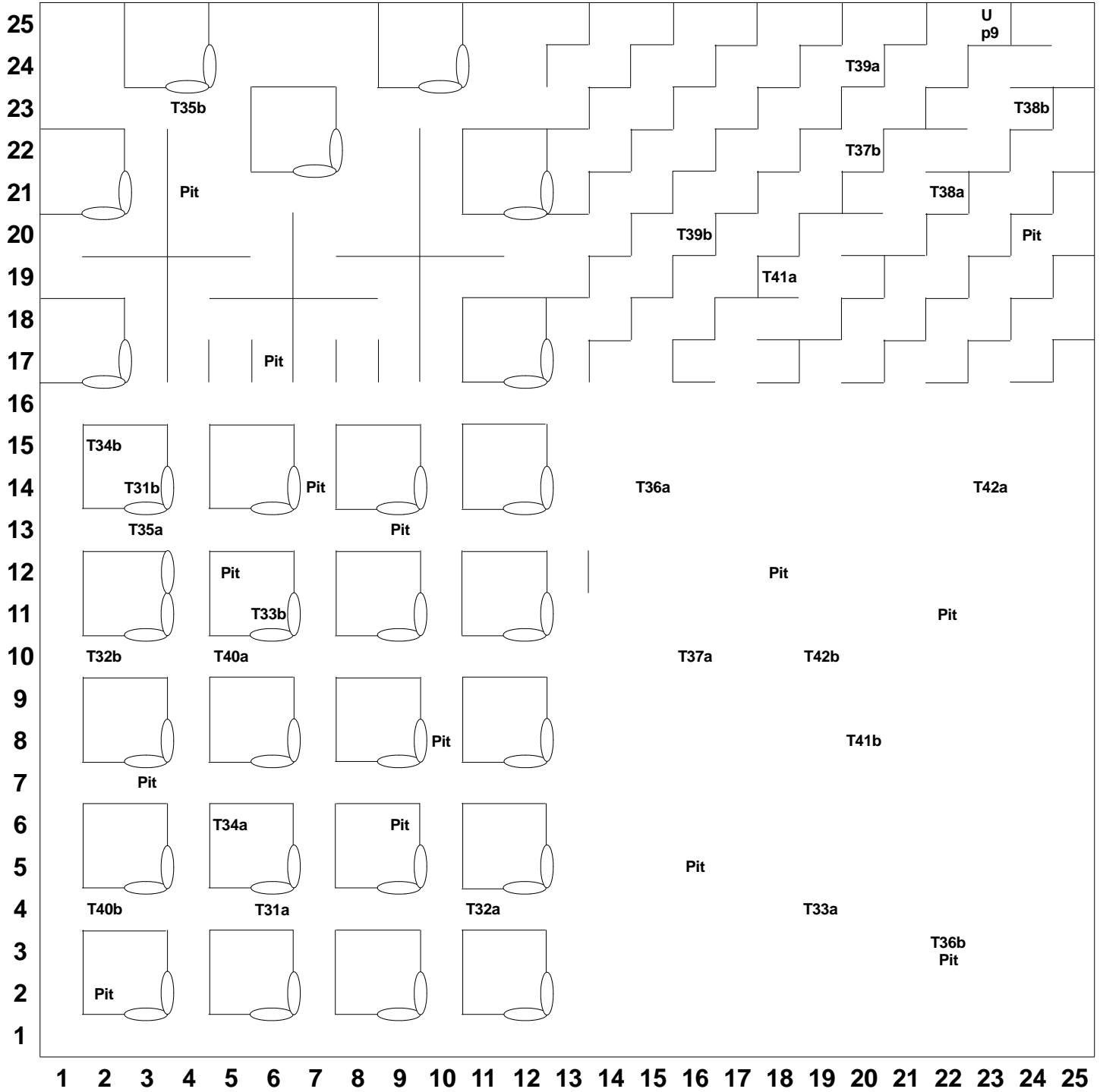
D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")

Oubliette - Level 10



Legend

D = stairs down (ex: Da2 = stairs down to stair "a" on level "2")

Pit = fall into a pit, take damage!

T = teleport (ex: T1a = teleport from this point to T1b)

U = stairs up (ex: Ua1 = stairs up to stair "a" on level "1")